

# **Appendix C**

## **DL 305**

### **Application Example**

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In This Appendix. . . .

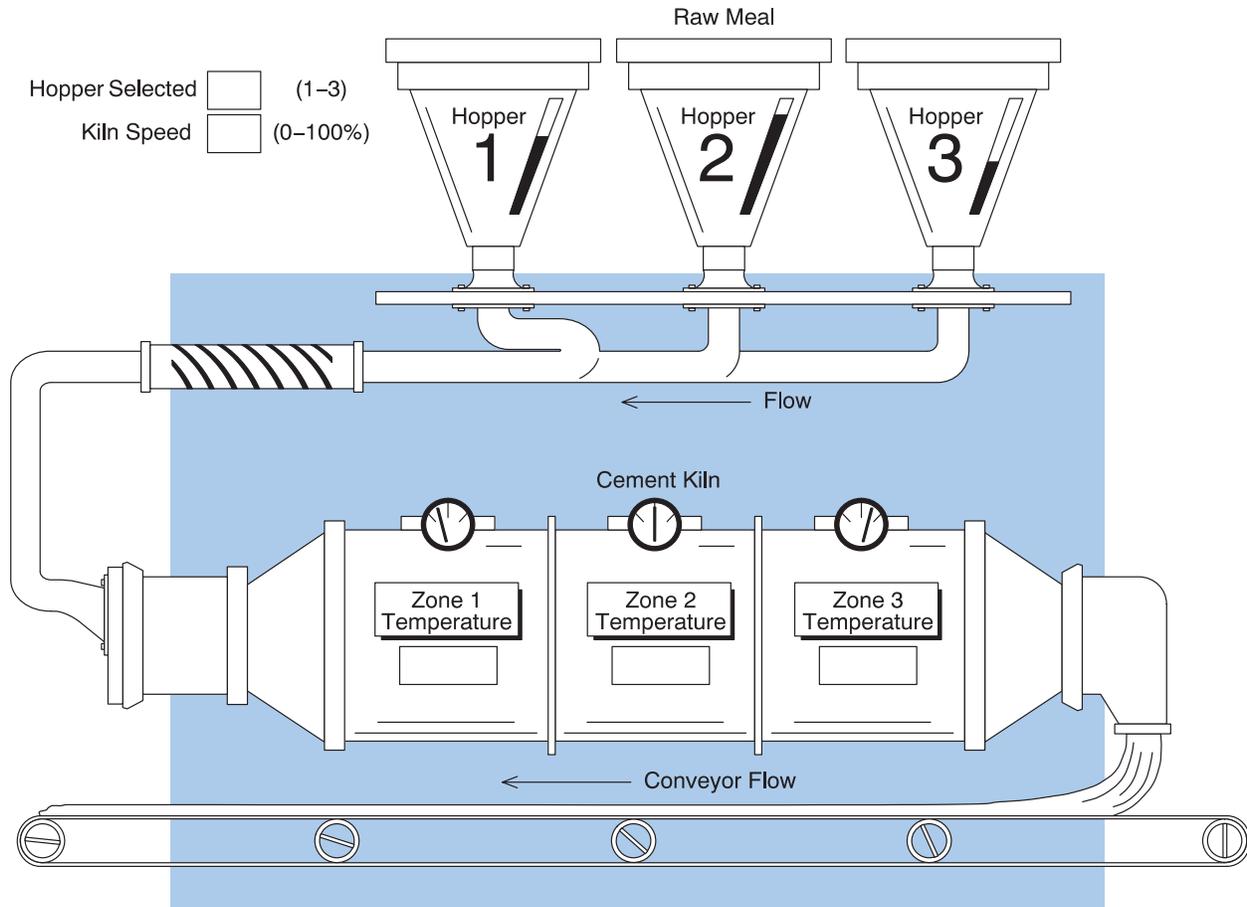
— DL305 Program Example (DL330/DL340 Only)

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### Understanding the Example Programs

The following example program uses a Cement Kiln System to demonstrate the ladder logic required to support the various OP-panel features. The program provides ladder logic which supports controlling pushbuttons, lamps, messages and menu operations.

For training purposes the items listed in the figure below such as Hopper Selection, Kiln Speed, Kiln Zone Temperatures are monitored and controlled by the OP-panel example programs.



The example program listed on the following pages is designed for **Direct**LOGIC DL305 PLC systems. The program is included on the 3 1/2 inch floppy disk provided with this manual.

These same example programs and additional technical support information may be accessed on **PLCDirect's worldwide web** site:

<http://www.plcdirect.com> (website for general info/file transfers)

You may also find these programs on our 24-hour per day **BBS** system at:

**770-844-4209**

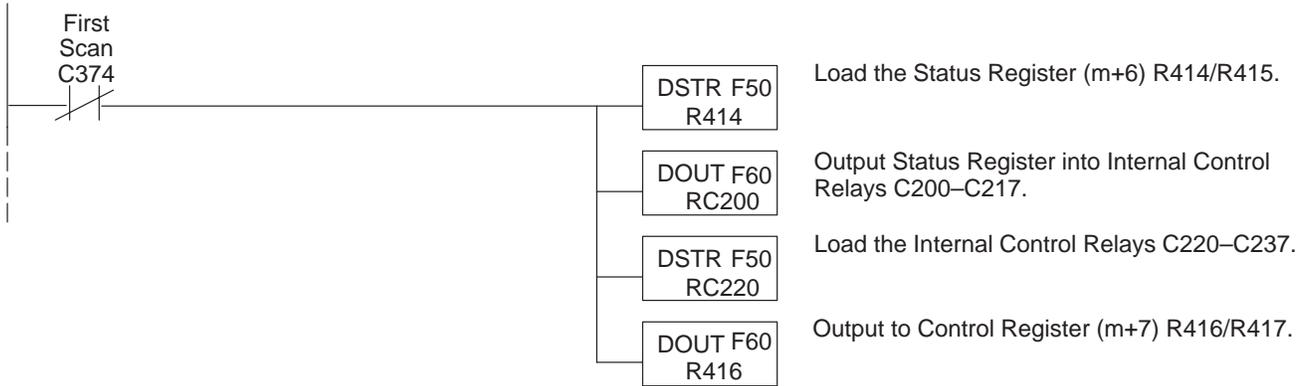
If you find a problem with any of our products, services, or manuals, please fill out and return the 'Suggestions' card that was shipped with this manual.



**RUNG 2**

**Memory Mapping**

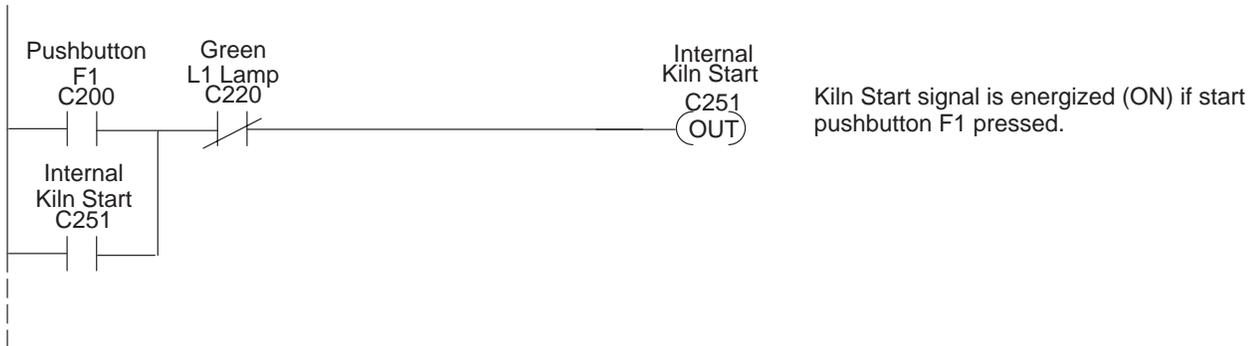
This rung is necessary for all *Direct*LOGIC CPUs which *do not* support bit of word instructions. Mapping the Status and Control registers into internal control relays is necessary to have bit level access to this data. The Status and Control register bits are used to monitor pushbuttons, control lamps, and perform asynchronous data exchange between the OP-panel and PLC.



**RUNG 3**

**Kiln Start Control**

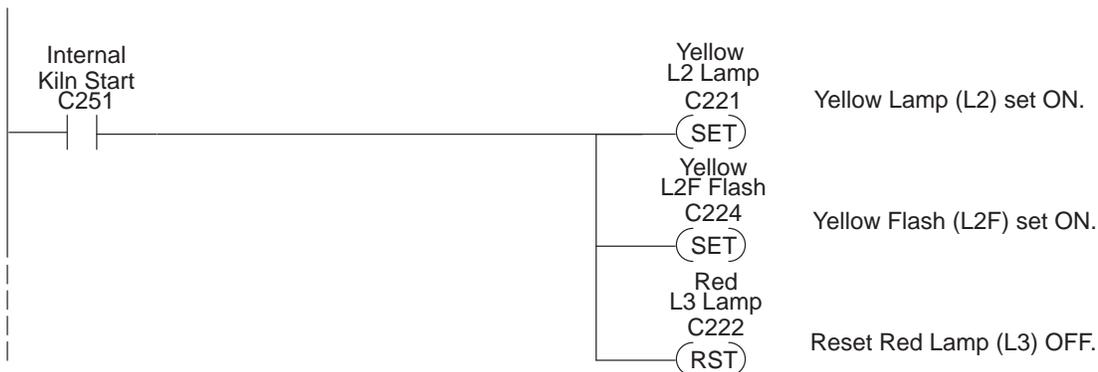
This rung starts the machine process. The internal control relay Kiln Start (C251) is used to start the Startup Delay Timer, and will remain ON until the L1 control register bit (C220) is energized.



**RUNG 4**

**Kiln Starting Lamp Control**

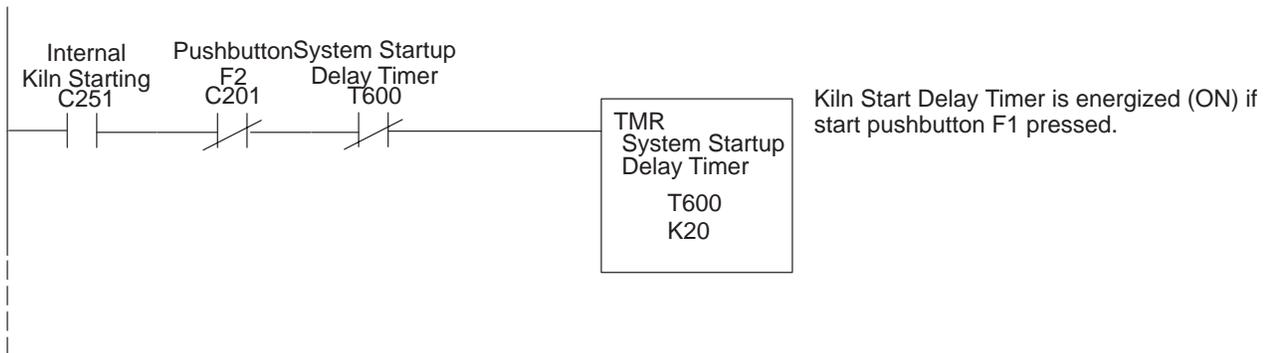
This rung controls the annunciator lamps during startup mode.



**RUNG 5**

**Startup Delay Timer**

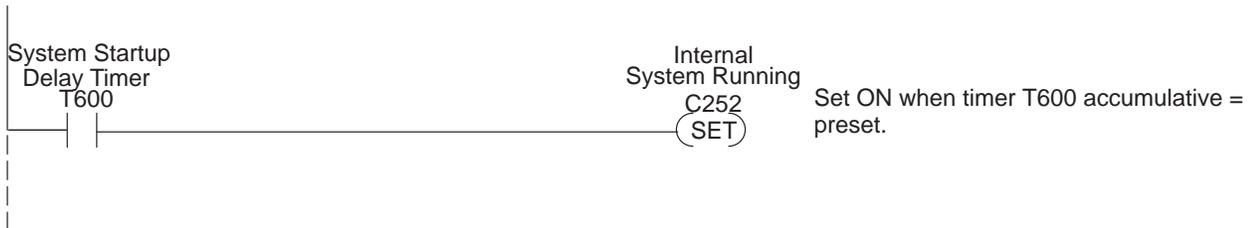
This delay timer signals the System Running (C252) control relay.



**RUNG 6**

**System Running**

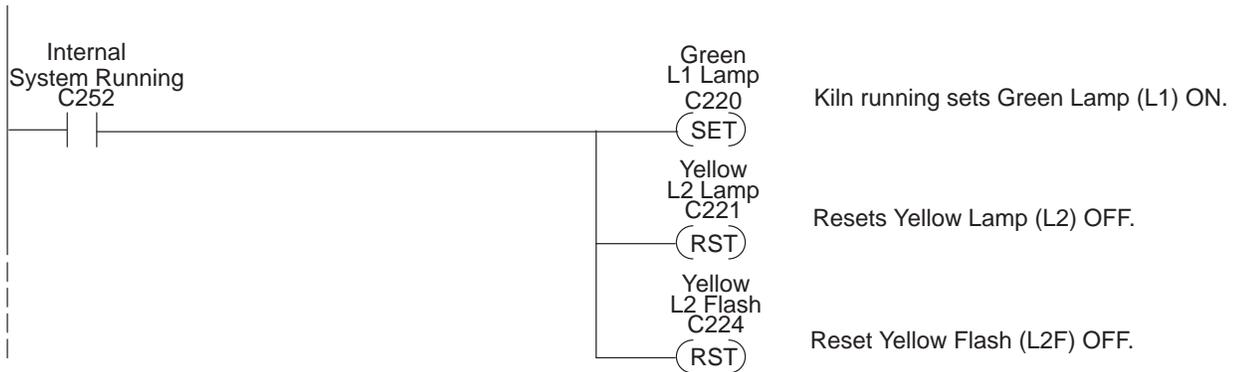
This rung sets internal control relay (C252) System Running (C52) ON.



**RUNG 7**

**System Running Lamp Control**

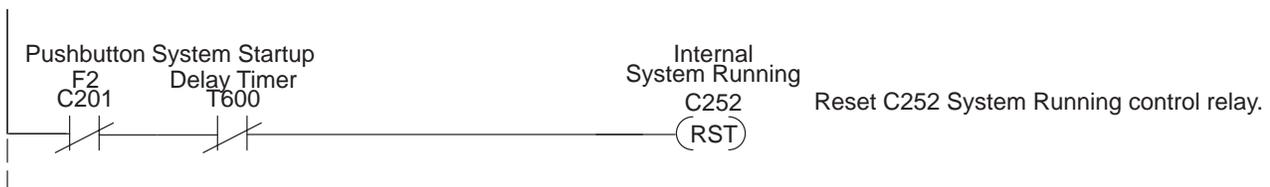
This rung controls the annunciator lamps during startup mode.



**RUNG 8**

**Reset System Running**

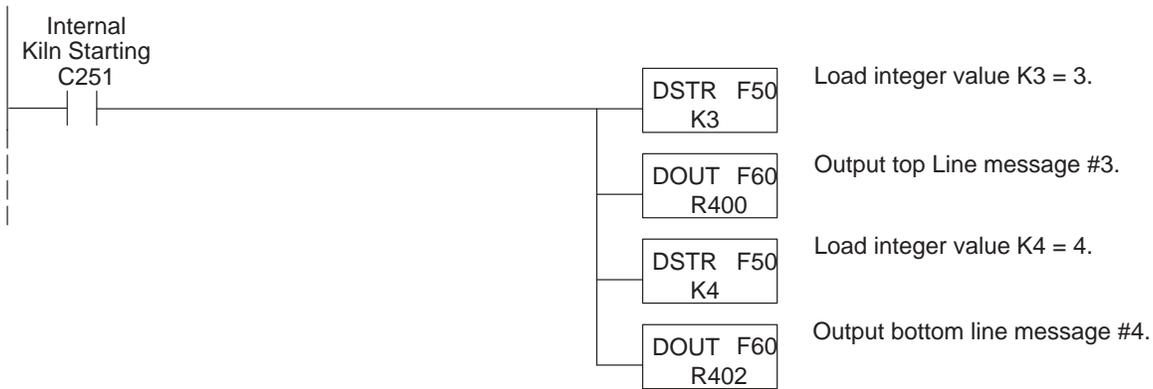
This rung resets internal control relay (C252) System Running when alternating pushbutton 2 (F2) is OFF.



**RUNG 9**

**Kiln Starting Message**

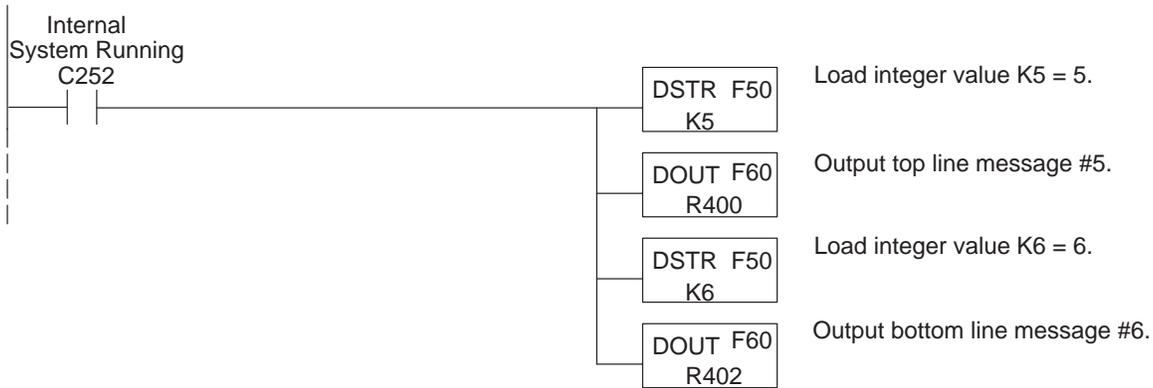
This rung displays “Kiln Starting” message when internal (C251) is ON.



**RUNG 10**

**System Running Message**

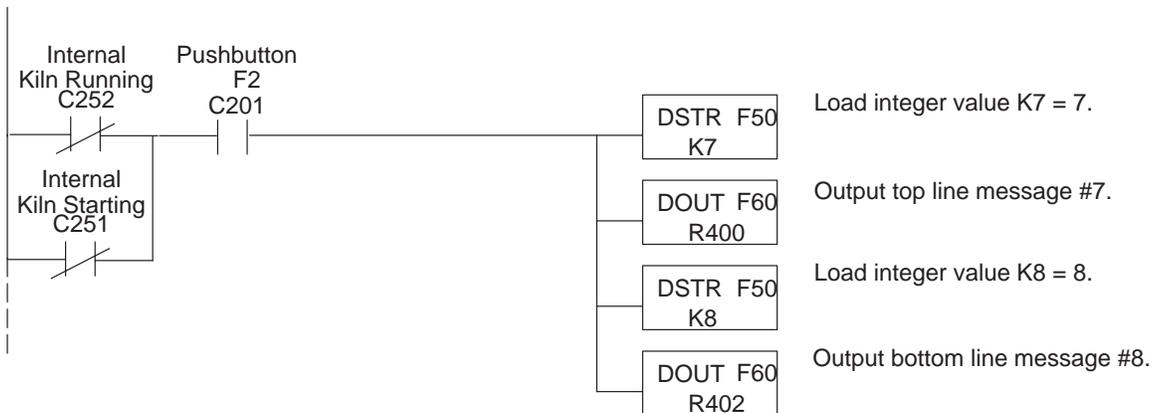
This rung displays the “System Running” message when internal input (C252) is ON.



**RUNG 11**

**Kiln System Stopped Message**

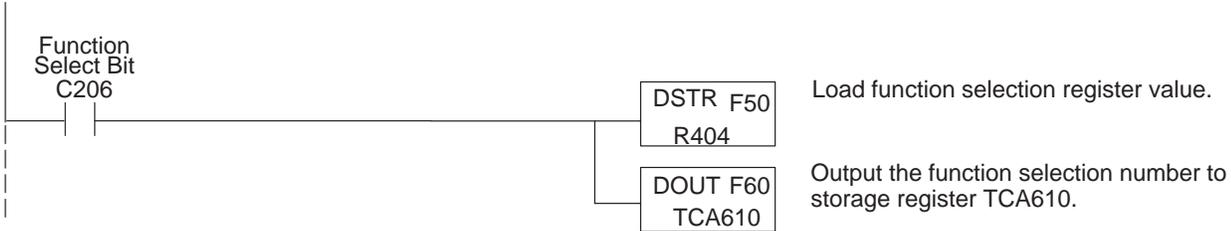
This rung displays “Kiln System Stopped” when the system is *not* running or *not* starting and F2 (pushbutton 2) is pressed.



**RUNG 12**

**Maps R404 (Function Select) to R610**

The DL305 only allows the compare statement when using timer and counter registers. This rung maps the function selection number into Timer/Counter registers for compare statement.

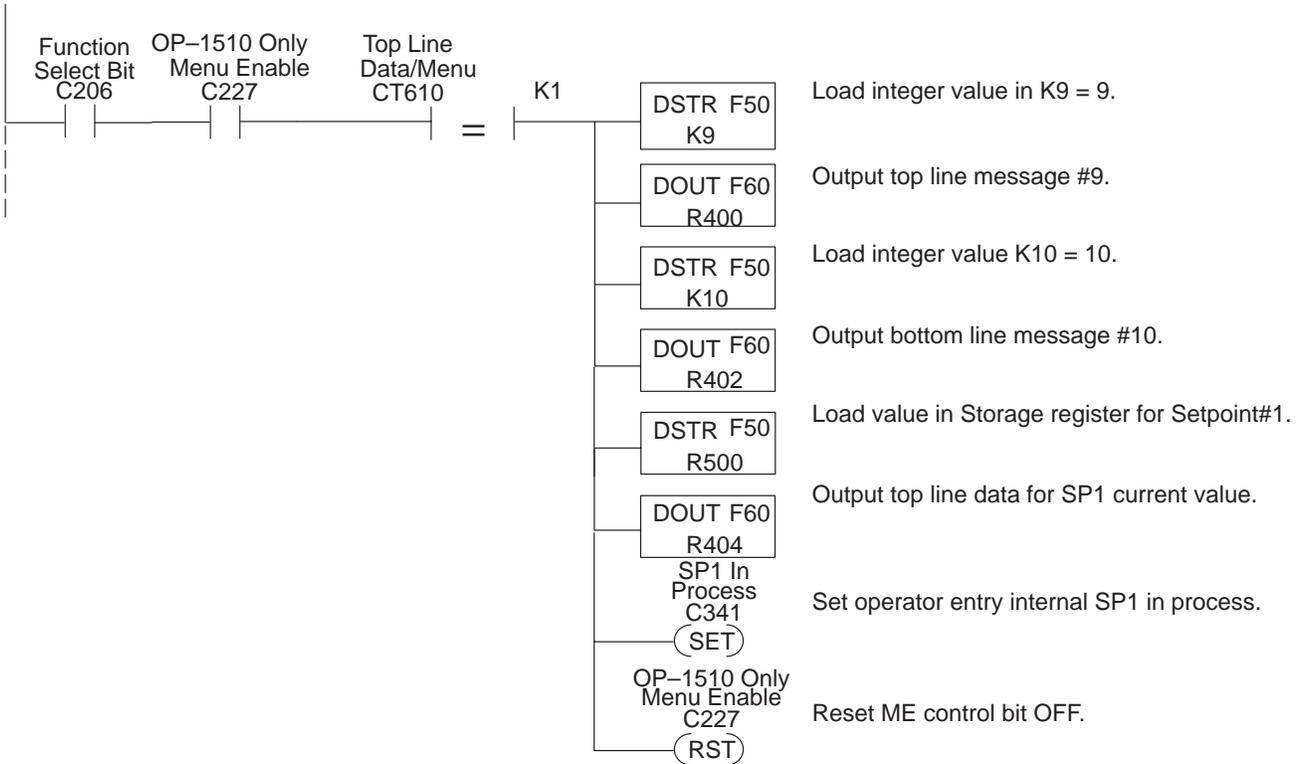


**RUNG 13**

**Setpoint #1 Message Controls**

This rung is executed when the Function Select Bit and Menu Enabled are ON and the compare statement is equal such as menu function 1 has been selected.

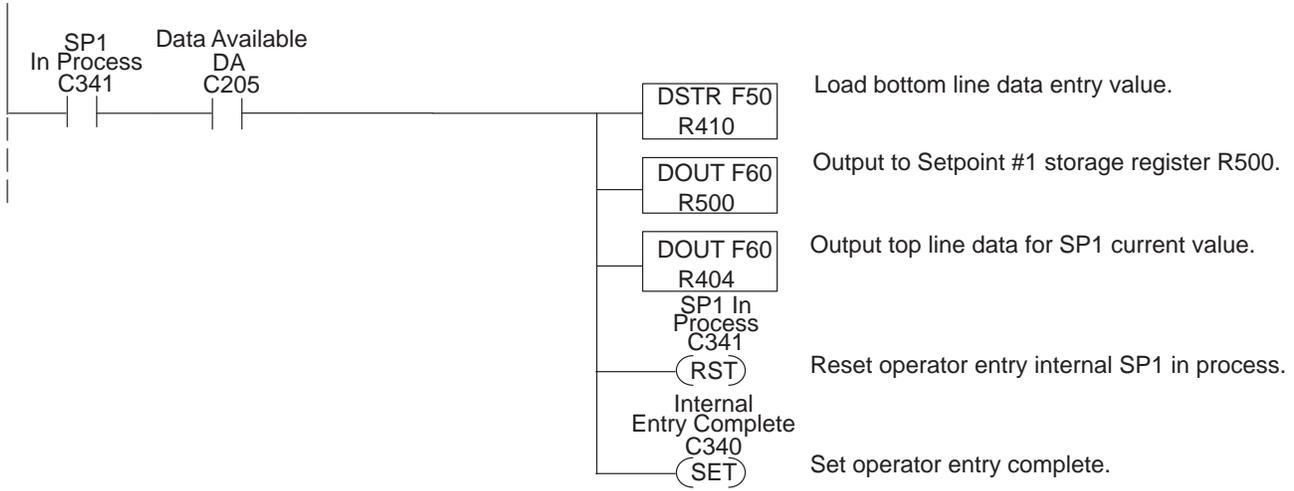
The output displays the message "Meal Hopper (1-3): "  
"Arrow UP/DOWN = "



**RUNG 14**

**Setpoint #1 Data Storage**

This rung stores the up/down arrow value selected for Setpoint #1 after the ENTER key is pressed and Data Available status bit is ON.



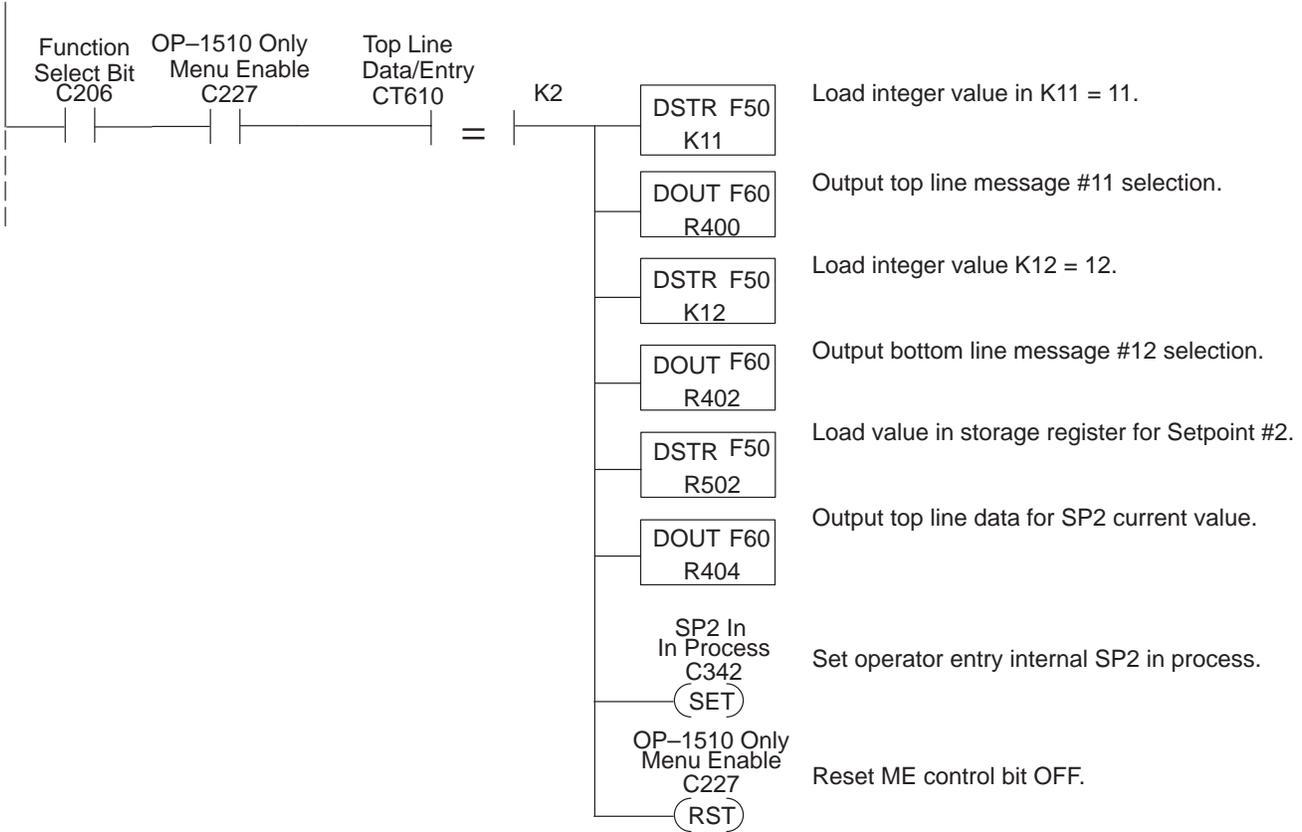
**RUNG 15**

**Setpoint #2 Message Controls**

This rung is executed when the Function Select Bit and Menu Enabled are ON and the compare statement is equal such as menu function 2 has been selected.

The output displays the message

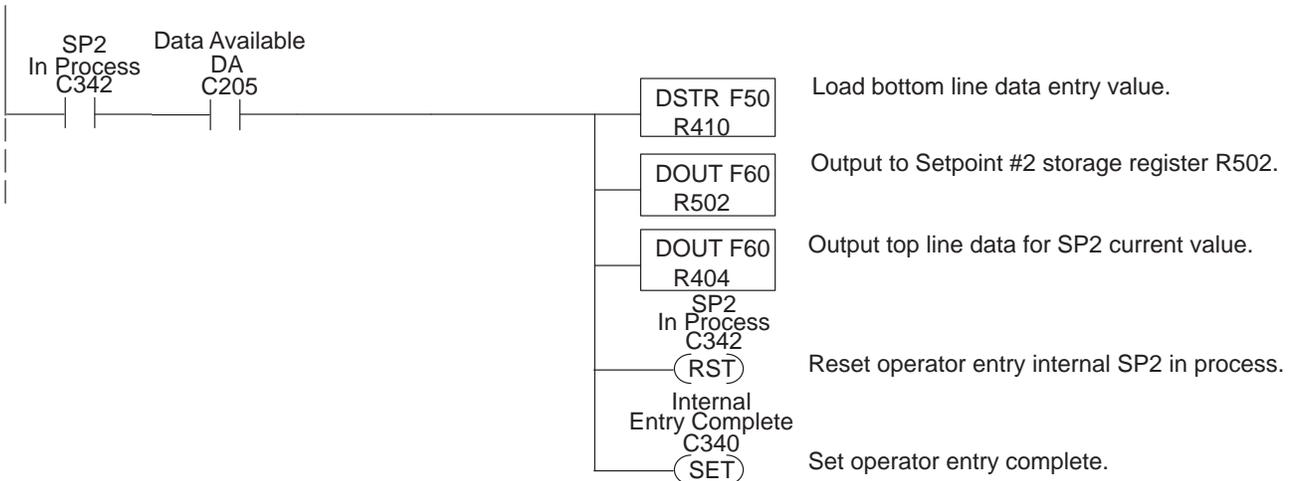
“Kiln Speed (%) : ”  
 “New Kiln Speed = ”



**RUNG 16**

**Setpoint #2 Data Storage**

This rung stores the keypad entry value for Setpoint #2 after the ENTER key is pressed and Data Available status bit is ON.



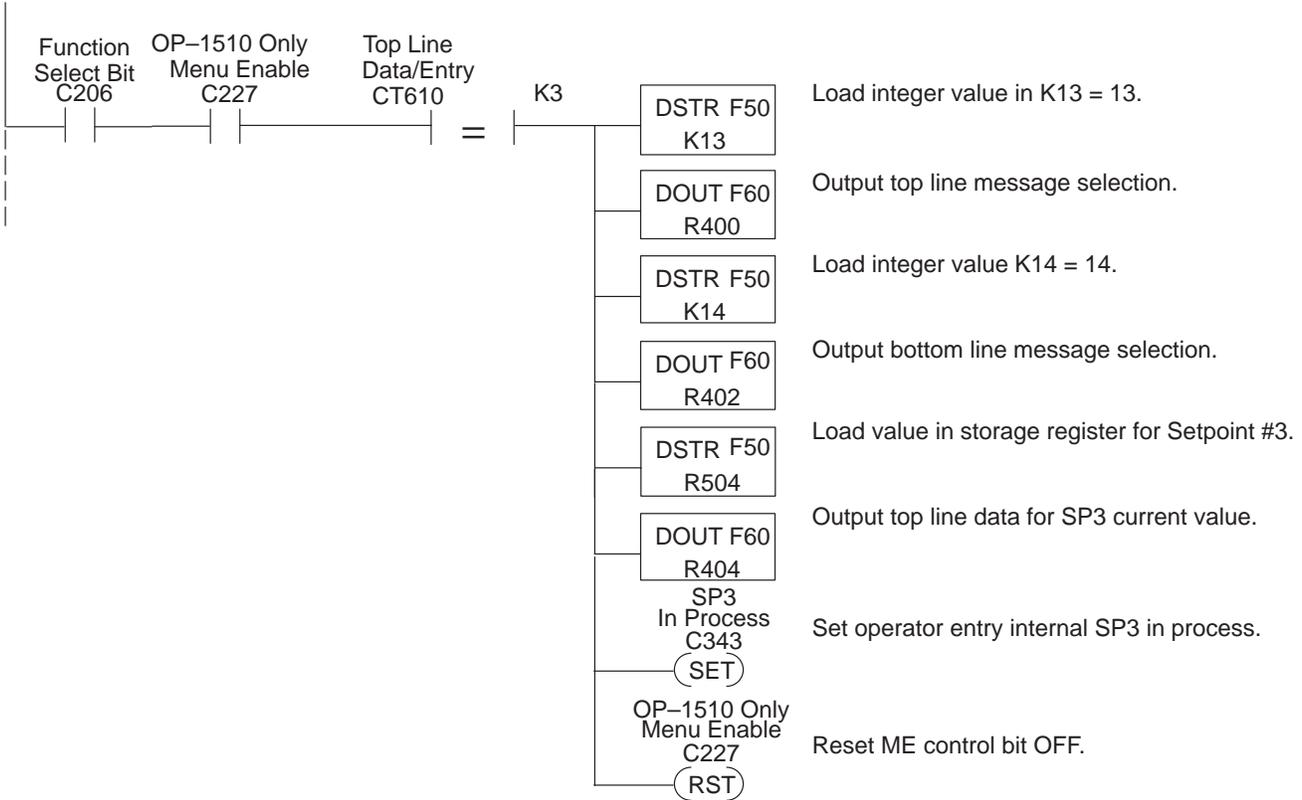
## RUNG 17

### Setpoint #3 Message Controls

This rung is executed when the Function Select Bit and Menu Enabled are ON and the compare statement is equal such as menu function 3 has been selected.

The output displays the message

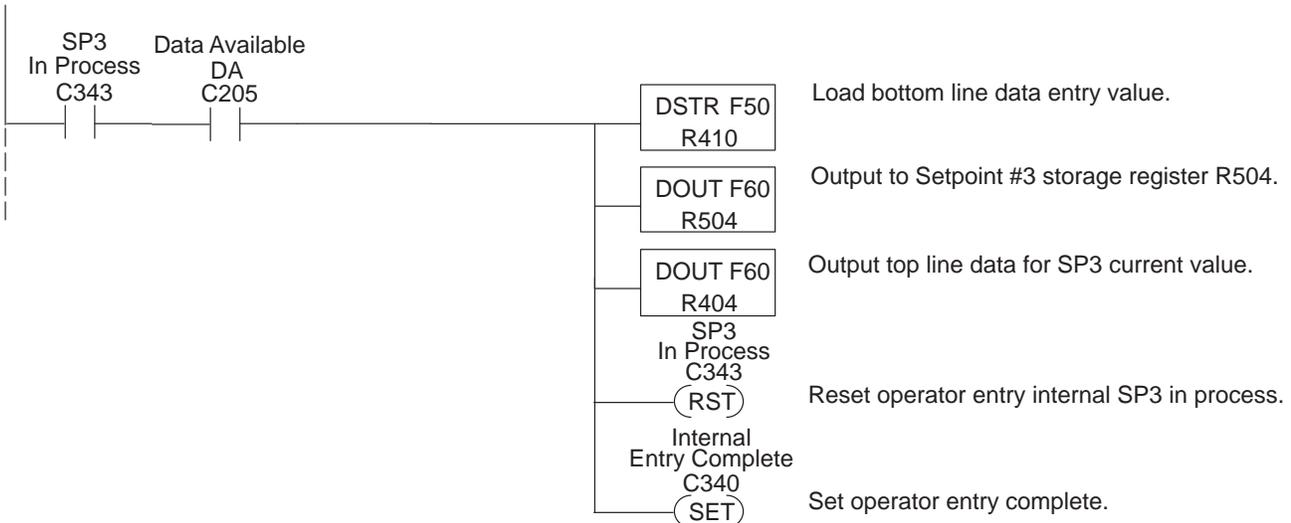
“Zone1 Temp SP :    ”  
 “Enter New Temp.=    ”



## RUNG 18

### Setpoint #3 Data Storage

This rung stores the keypad entry value selected for Setpoint #3 after the ENTER key is pressed and Data Available status bit is ON.



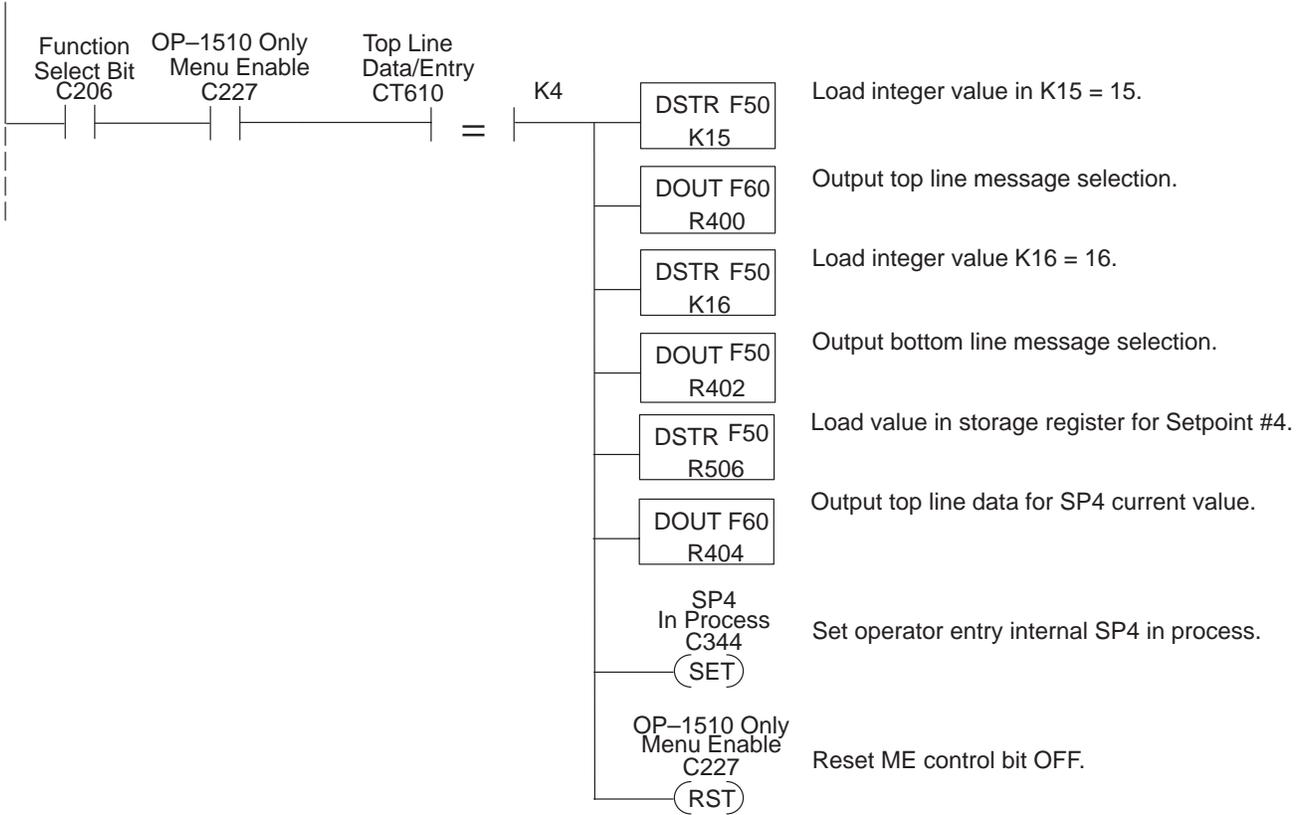
**RUNG 19**

**Setpoint #4 Message Controls**

This rung is executed when the Function Select Bit and Menu Enabled are ON and the compare statement is equal such as menu function 4 has been selected.

The output displays the message

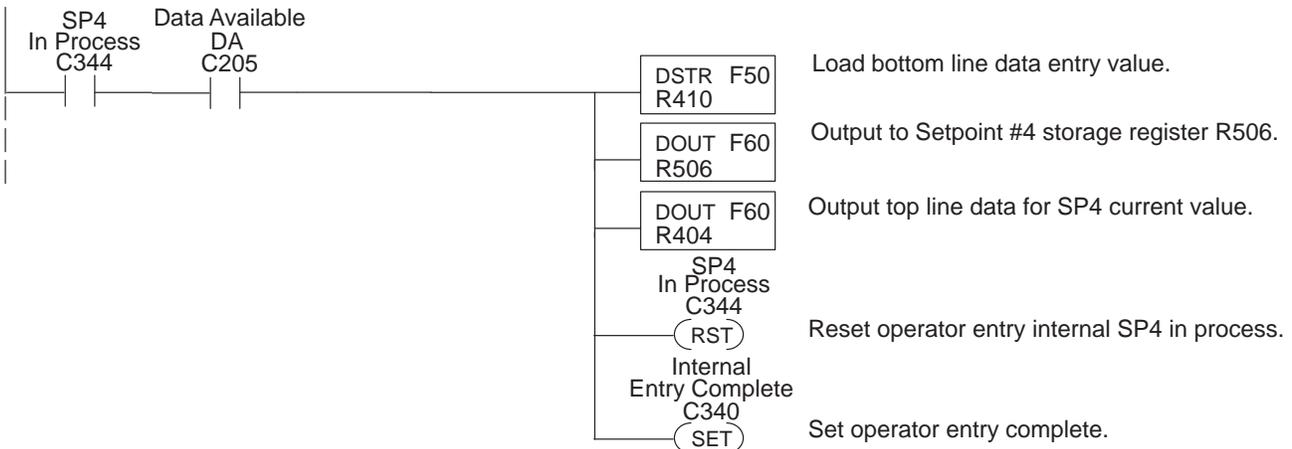
“Zone2 Temp SP : ”  
 “Enter New Temp.= ”



**RUNG 20**

**Setpoint #4 Data Storage**

This rung stores the keypad entry value selected for Setpoint #4 after the ENTER key is pressed and Data Available status bit is ON.



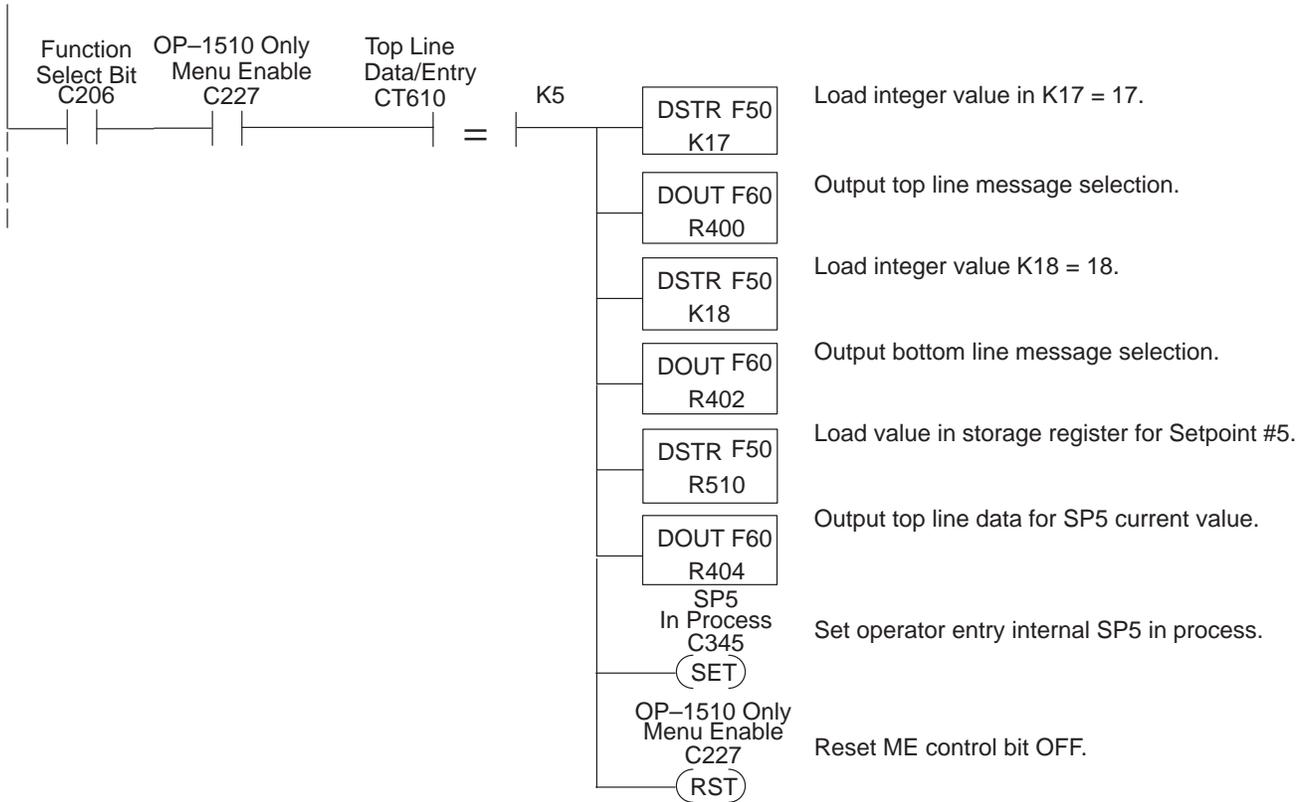
## RUNG 21

### Setpoint #5 Message Controls

This rung is executed when the Function Select Bit and Menu Enabled are ON and the compare statement is equal such as menu function 5 has been selected.

The output displays the message

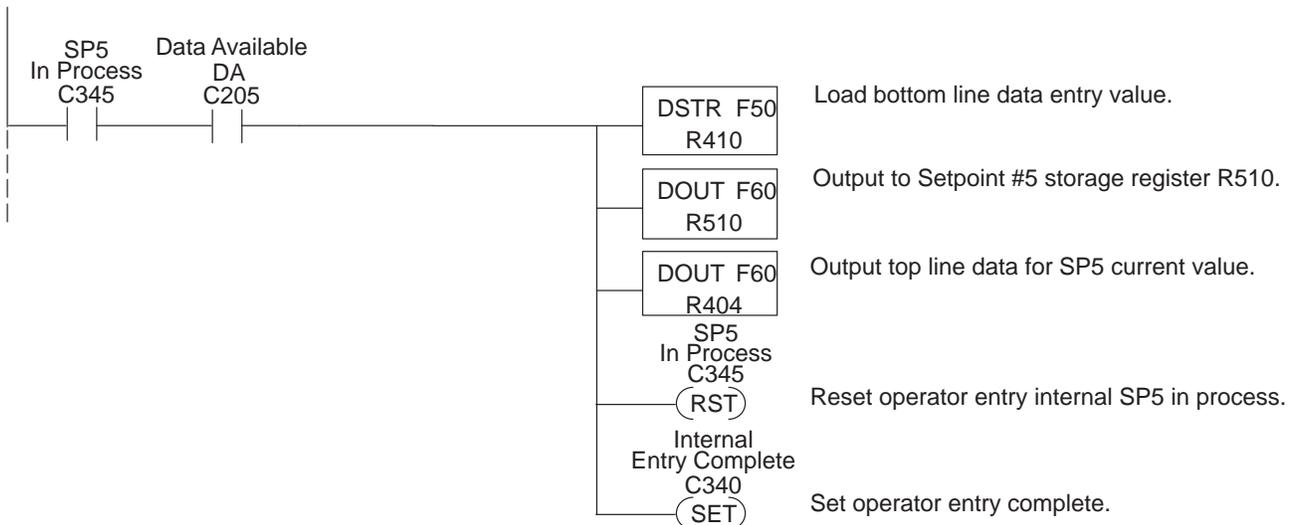
“Zone3 Temp SP : ”  
 “Enter New Temp.= ”



## RUNG 22

### Setpoint #5 Data Storage

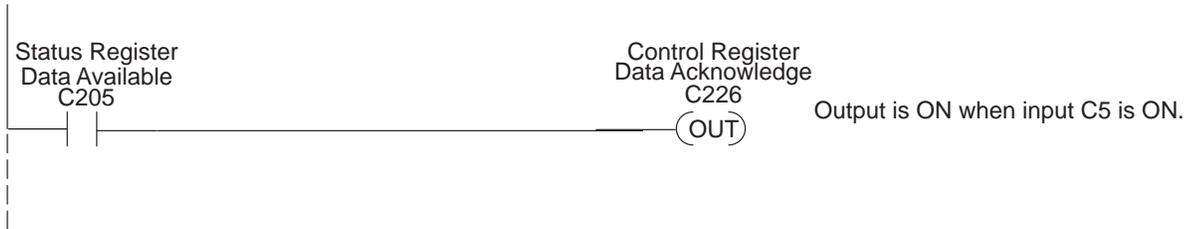
This rung stores the keypad entry value selected for Setpoint #5 after the ENTER key is pressed and the Data Available status bit is ON.



**RUNG 23**

**Data Entry Acknowledge**

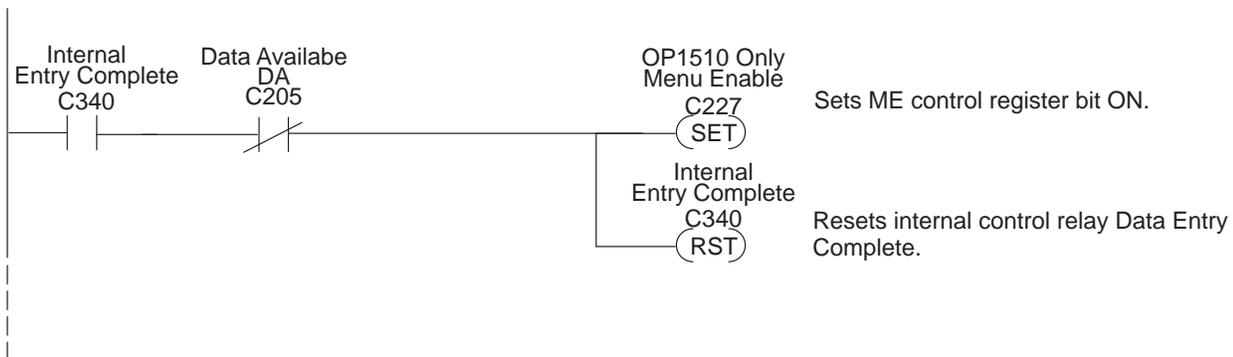
This rung controls confirmation to the OP-panel that data entry and storage are complete.



**RUNG 24**

**Post Entry Control**

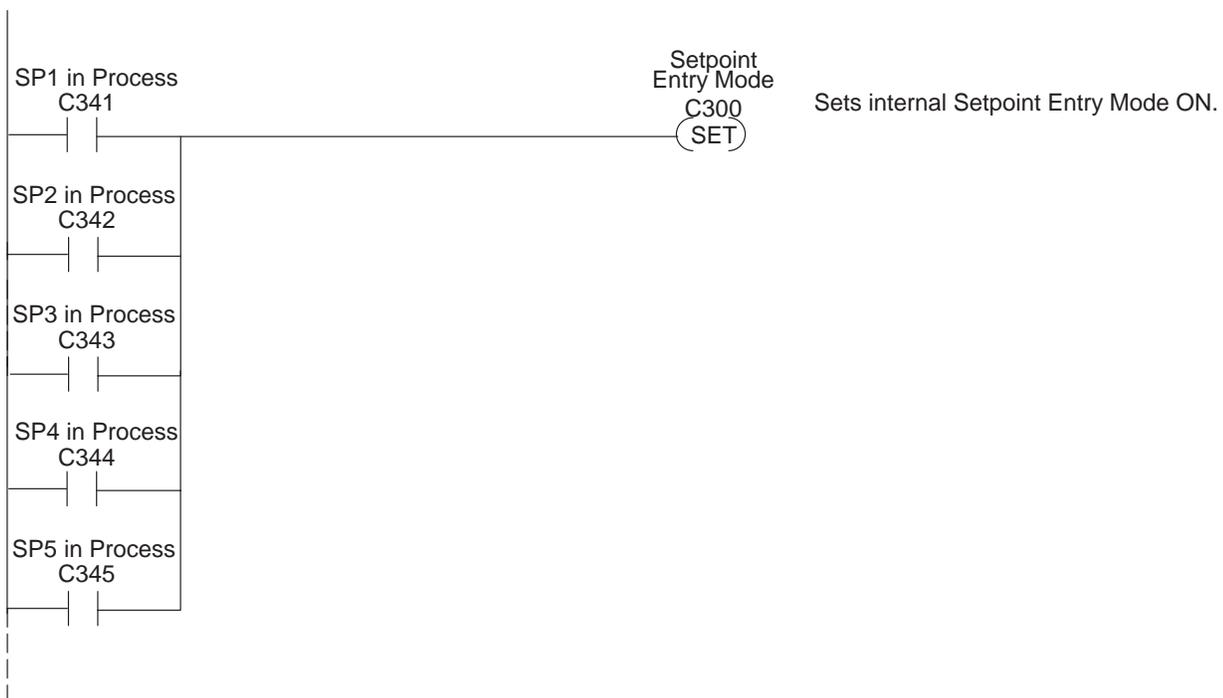
This rung prepares the program for the next OP-panel operation.



**RUNG 25**

**Entry Mode**

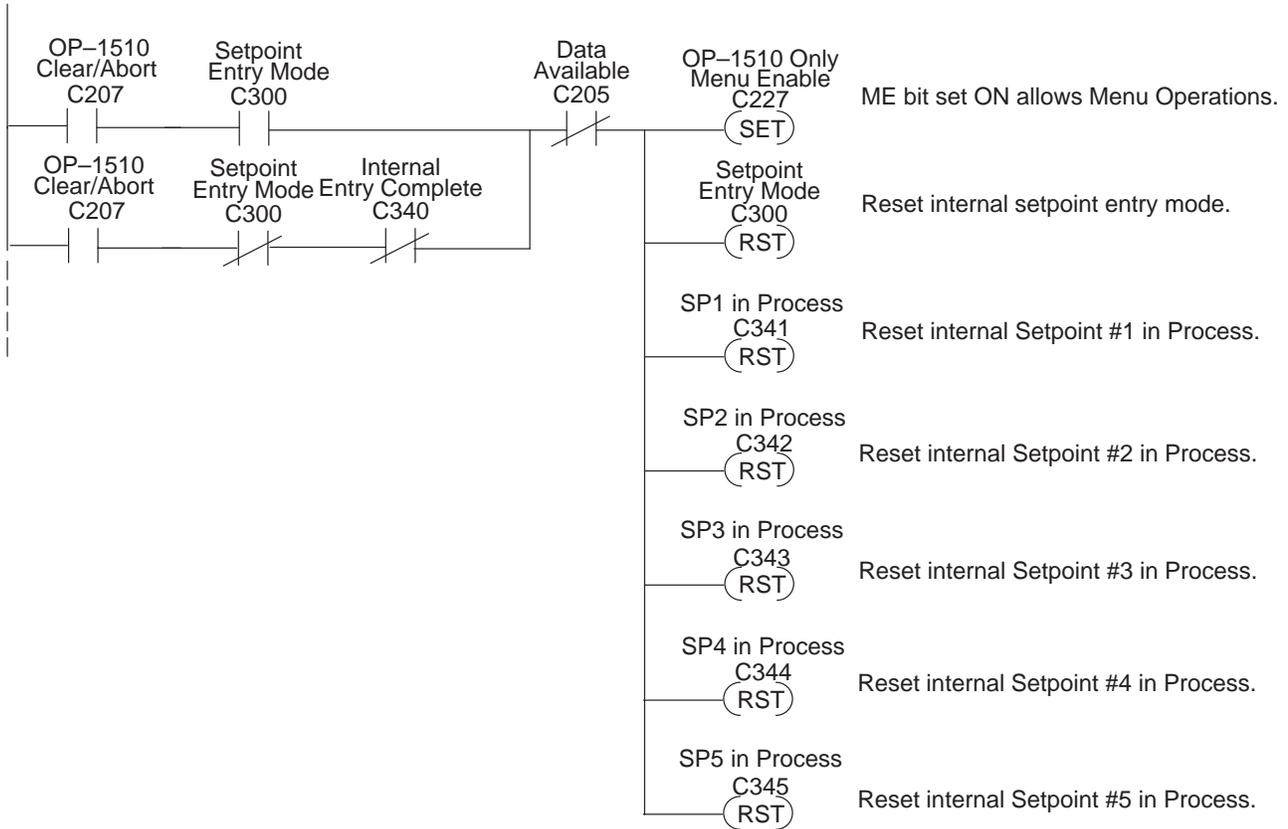
This rung set internal control relay for Setpoint Entry Mode interlocking.



## RUNG 26

### Entry Mode

This rung enables the menu operation, resets setpoint in process, internal control relay for Setpoint Entry Mode interlocking.



## RUNG 27

### End of program

This rung marks the END of program.

